



Whole school curriculum map – Music (Year A)

	Beech EYFS (N&R)	Cedar (Y1&2)	Elm (Y3&4)	Oak (Y5&6)
<u>National curriculum/ Development Matters</u>	Reception Expressive Arts and Design • The quality and variety of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through the arts. • The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to, and observe	NC Program of study – KS1 pupils should be taught: • Use their voices expressively and creatively by singing songs and speaking chants and rhymes • Play tuned and untuned instruments musically • Listen with concentration and understanding to a range of high-quality live and recorded music • Experiment with, create, select, and combine sounds using the inter-related dimensions of music.	NC Program of Study – KS2 pupils should be taught: • Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control, and expression • Improvise and compose music for a range of purposes using the inter-related dimensions of music • listen with attention to detail and recall sounds with increasing aural memory • Use and understand staff and other musical notations • Appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians • develop an understanding of the history of music.	
<u>Autumn 1</u>	Everyone!	Hands, Feet, Heart	Mamma Mai	Living on a prayer
<u>Autumn 2</u>	Christmas	Christmas	Glockenspiel stage 2	Classroom jazz 2
<u>Spring 1</u>	My stories	In the Groove	The Dragon song	A new year carol
<u>Spring 2</u>	Our world	Zoo time	Lean on me	The fresh prince of Bel-air
<u>Summer 1</u>	Big Bear Funk	Your imagination	Bringing us together	Music and me
<u>Summer 2</u>	Reflect, Rewind and Replay	Reflect, Rewind and Replay	Production	Production